

# 2018 OUTDOOR SPORTS SEASON OVERVIEW - BOCCE

## EVENT DESCRIPTIONS

### OFFICIAL EVENTS OFFERED:

#### **BOCCE**

<i>Event Code</i>	<i>Event Description</i>
BCTEAM	Team Competition

### ELIGIBILITY FOR BOCCE SEASON PARTICIPATION

1. Valid Special Olympics Release Form, Application for Participation in Special Olympics on file in the Headquarters office postmarked by **June 1, 2018** and remains valid through **the date of the Regional/District tournament you are attending.**
2. To be eligible to advance to the Outdoor Sports Tournament, an athlete's Application for Participation must remain valid through **August 4, 2018.**
3. Athletes must participate in at least eight weeks of official Special Olympics training prior to State competition.
4. All Agencies must submit an Intent to Play form for team events to their Regional office by **May 1, 2018.**
5. Teams must play a minimum of two (documented) games against other Special Olympics teams prior to registration for district competition. The team roster must remain the same for the two qualifying games, district competition and State competition. Teams that modify their rosters will forfeit all games. Qualifying games must be played against other teams with an Intent to Play form on file. One game must be played against a team from another Agency. Forfeited games do not count toward the scrimmage requirement.
6. Teams must place first in their assigned district competition to automatically qualify for State tournament play. Note: A limited number of second and third place teams may advance to fill any spaces in the tournament field.

**PLEASE READ FORMS CAREFULLY**

# **Regional/District/Sectional Games Registration Checklist**

Please take the time to go through this checklist when filling out your registrations. This will help prevent mistakes and help process your registration faster.

*This checklist is meant to be a useful tool to help you with games registrations and may not be an all-encompassing list. Please make sure to review rules and policies for each sport and game.*

## **Contact Information:**

- Enter contact information for person who will be receiving all email and mailings regarding tournament information
- Name and phone number for main contact at tournament
  - Enter contact information for person who will be **attending** the games that we can contact regarding weather information, tournament changes, lost athletes, etc.

## **Athlete Rosters:**

- Fill out rosters for the sport you will be competing in.
- Confirm
  - All athlete names entered and all events they will be participating entered
  - All times/scores/distances are correctly entered
  - Any additional information on registration (ex: water start for aquatics, category letter for athletics)
  - Scores for qualifying games entered for team sports.
    - If played more than the minimum number of games, please list all games played. This will help provide information when divisioning.
  - Team names and Relay names are correct
- Medicals
  - Confirm all athlete medicals are current for the Games.
  - Any questions regarding medical status of athletes, please contact your Regional Athletic Director or our Athlete Records Manager.
- Special Needs Forms
  - Submit Special Needs Forms for any athlete needing this (ex: non-verbal, behavior issues, etc). *Special Needs Forms must be submitted separate for each level of competition.*

## **Coach/Chaperone Roster:**

- CONFIRM:
  - All coaches are current class A Volunteers and have completed the General Coach's Orientation
  - All chaperones are current class A Volunteers
- If questions regarding class A or coach certification status, please contact your Regional Athletic Director or Volunteer Records Manager.

## **Athlete to Chaperone Ratio:**

- Confirm that you are following the 3:1-4:1 ratio for your registration packet
  - If dividing between two registration plans, this ratio must be followed for each packet
- Special Needs forms for athletes requesting 1:1 chaperones filled out and sent in with registration packet.
- If requesting 1:1 Chaperones for any of your athletes, take those athletes and chaperones out of your numbers and confirm your ratio still fits for the remaining athletes and coaches/chaperones.

## **Uniforms:**

- Verify that all athletes have legal uniforms
  - Refer to the individual sport rules and the Uniform Requirements located in the appendices of the Competition Guide















## BOCCE SKILLS ASSESSMENT TEST (BOSAT)

1. The BOSAT is designed specifically to measure the basic skills necessary to participate in the sport of bocce, i.e., the delivery of the ball, while focusing on a target, so the thrown ball comes to rest as close as possible to the target (pallina in the BOSAT).
2. All athletes to be entered in bocce competition must have completed the entire BOSAT (along with his or her team members) in order to be eligible for all bocce competition.
3. Caution: You should administer the BOSAT only after athletes have become familiar with the scoring area and procedures. In addition, administer the BOSAT shortly before your district entries are due. Hopefully, skills will have improved your training from pre-district competition opportunities.
4. Equipment:
  - a. Four official size (4.20" – 4.33") bocce balls – metal or wood
  - b. One pallina of similar material and size (1.875" – 2.5")
5. Set Up
  - a. An official 60 foot grass bocce court
  - b. For each trial, the pallina will be centered in the middle of the court at each of the distances listed (30, 40, then 50 feet measured from the end).
6. Test:
  - a. Each player being tested will stand behind the throwing line at the end opposite the placed pallina and will deliver four consecutive balls as close to the pallina as they can for each trial.
  - b. If a player's foot fouls while tossing a ball, the ball will be picked up and re-tossed by the player.
  - c. If the pallina is moved during the trial, it shall remain where it lands and shall not be replaced in its original position until after completion of the trial. Play shall continue unless the pallina is knocked passed the end court line in which case it shall be considered out of bounds and the trial shall be replayed.
  - d. The official shall measure and record in inches the total number of inches all four balls are from the pallina for each trial and shall record the closest three. The measurement will be from the center of the pallina to closest side of the ball.
7. Scoring
  - a. When all three trials are completed, each of the best three scores from each trial shall be added together into one cumulative score.
  - b. A team score (average) shall equal the total number of inches for the four best players (with the lowest scores) on the team, divided by four.
  - c. If a ball rolls past the end line during a trial, the score shall be the measurement in inches from where the pallina was placed, measured to the end line. For example, if measuring from the pallina placed at the 40 foot mark, it would be 20 feet or 240 inches to get to the end line. The following scores will be used:  
pallina placement = inches to the end line
    - 30 feet = 360 inches
    - 40 feet = 240 inches
    - 50 feet = 120 inches

# BOCCE SKILLS ASSESSMENT TEST (BOSAT)

## SCORE SHEET

Agency Number: \_\_\_\_\_ Agency Name: \_\_\_\_\_

Team Name: \_\_\_\_\_

TEAM MEMBERS		TRIALS (in inches)									*TOTAL OF 3 best scores from each trial (in inches)
		1 (30 feet)			2 (40 feet)			3 (50 feet)			
1											
2											
3											
4											
5											
6											

**IMPORTANT:**

**BOSAT TEAM AVERAGE** When all three trials are completed, each of the best three scores from each trial shall be added together into one cumulative score.

The sum of the four lowest (best) athlete totals for all of the three trials = \_\_\_\_\_ divided by 4 = \_\_\_\_\_

**[Please record all trials in inches.]**

- The BOSAT team average will be used along with competition scores to division bocce teams for competitions.
- **A copy of your BOSAT must be forwarded with your district bocce registration materials.**
- **Transfer this total to district registrations.** If you have more than one team, rank your teams, with the best team having 1 the next 2 and so forth.

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